About Lauwers Games

Lauwers Games is an independent Belgian game company founded by game inventor Arne Lauwers. The company develops visually distinctive, easy-to-learn games designed to bring families and friends together around the table.

Its history includes Arne, Project X - the original concept that later evolved into Pictureka! - Gnome Race and The Compact Games. These earlier releases helped shape the company's approach to game development: original concepts, strong visual identity, accessible gameplay and lasting replay value.

AHRBOL is the company's latest independently developed and launched game. Designed in Belgium and manufactured in Germany, it brings together five genuinely different ways to play in one box.

Lauwers Games manages the full development process, from concept development and visual direction to production and market launch. Its work is guided by a clear focus on originality, simplicity and uncompromising production quality.

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